BMS-33/ BMC-33

B.Sc. DEGREE EXAMINATION — JUNE, 2018.

Third Year

Mathematics With Computer Application

LINEAR PROGRAMMING AND OPERATIONS RESEARCH

Time: 3 hours Maximum marks: 75

SECTION A —
$$(5 \times 5 = 25 \text{ marks})$$

Answer any FIVE questions.

- 1. Write basic assumptions in Linear Programming Models.
- 2. Write the dual of problem

$$\begin{array}{ll} \mathit{Max}\,Z = & 2x_1 + 3x_2 + x_3 \\ \mathrm{subject\,to} & 4x_1 + 3x_2 + x_3 = 6 \\ & x_1 + 2x_2 + 5x_3 = 4 \\ & x_1, x_2, x_3 \geq 0 \end{array}$$

- 3. Define assignment problem and mention the necessary basic steps to solve it.
- 4. Find an initial basic feasible solution of the following transportation problem.

	D1	D2	D3	D4	
O1O2O3	1	2	1	4	30
02	3	3	2	1	50
O3	4	2	5	9	20
•	20	40	30	10	-

5. Solve the game whose pay off matrix is

- 6. Mention some of the advantages and disadvantages of having inventory.
- 7. Explain
 - (a) Shortage Cost
 - (b) Carrying Cost.
- 8. Explain Queue discipline.

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SECTION B —
$$(5 \times 10 = 50 \text{ marks})$$

Answer any FIVE questions.

9. Solve the following Linear programming problem by Simplex method.

$$\begin{array}{ll} \textit{Max } Z = & 5x_1 + 3x_2 \\ \text{subject to } 3x_1 + 5x_2 \leq 15 \\ & 5x_1 + 2x_2 \leq 10 \\ & x_1, \, x_2 \geq 0 \,. \end{array}$$

- 10. Explain the concept of duality.
- 11. Solve the following transportation problem.

$$\\ Destination$$

Source

	A	В	\mathbf{C}	D	Supply
1	6	8	8	5	30
2	5	11	9	7	40
3	8	9	7	13	50
Demand	35	28	35	25	•

12. Solve the following assignment problem

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13. Solve the game by graphical method

- 14. Explain basic classification of characteristics of Inventory systems.
- 15. Explain the queuing model (M/M/1): $(\infty/FCFS)$.
- 16. Prove that of arrival occur at random in time, the number of arrivals occuring in a fixed time interval follows a poisson distribution.

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